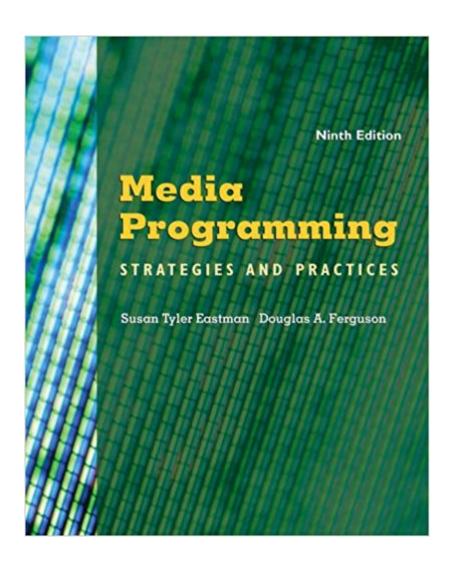


The book was found

Media Programming: Strategies And Practices





Synopsis

Current, relevant, and student-friendly, MEDIA PROGRAMMING delivers the most accurate coverage of the techniques and strategies used in the programming industry today. Reflecting the latest developments from real-world practice, this market-leading text covers all aspects of media programming for broadcast and cable television, radio, and the Internet with clear illustrations and examples to which you can relate. It offers in-depth coverage of emerging trends, including multiplatform strategies, cross-media, new media, high definition media, new programming strategies, and wireless and pay-per-view media. It explains how programs (units of content) are selected (or not selected), arranged, evaluated and promoted with the need to consider pressures from technology, financing, regulations, policies, and marketing. Covering the latest trends and issues in the industry, MEDIA PROGRAMMING includes practical examples, insight from noted industry authorities, a useful website, and an expanded glossary to reflect the latest trade jargon and practices.

Book Information

Paperback: 496 pages

Publisher: Wadsworth Publishing; 9 edition (March 9, 2012)

Language: English

ISBN-10: 1111344477

ISBN-13: 978-1111344474

Product Dimensions: 7.2 x 0.9 x 9.1 inches

Shipping Weight: 1.6 pounds (View shipping rates and policies)

Average Customer Review: 3.7 out of 5 stars 8 customer reviews

Best Sellers Rank: #69,903 in Books (See Top 100 in Books) #18 in Books > Humor &

Entertainment > Television > Direction & Production #29 in Books > Humor & Entertainment >

Radio > General Broadcasting #85 in Books > Arts & Photography > Other Media > Film & Video

Customer Reviews

Part I: INTRODUCTION TO PROGRAMMING. 1. A Scaffold for Programmers. Part II: FRAMEWORKS FOR MEDIA PROGRAMMING. 2. Prime-Time Network Strategies. 3. Multichannel Television Strategies. 4. Online Television Strategies. Part III: UNDERSTANDING KEY PROCESSES. 5. Program and Audience Research and Ratings. 6. Syndication for Stations, Cable and Online. Part IV: TELEVISION PROGRAMMING PRACTICES. 7. Non-Prime-Time Network Programming. 8. Television Station Programming Strategies. 9. Basic and Premium Subscription

Programming. 10. Public Television Programming. Part V: AUDIO PROGRAMMING PRACTICES.

11. Music Programming. 12. Informational Programming. Bibliography of Recent Publications.

Internet Media Sites. About the Contributing Authors. Index to Program Titles. General Index. --This text refers to an alternate Paperback edition.

Susan Tyler Eastman is a professor in the Department of Telecommunications at Indiana University. She earned her BA from the University of California, her MA from San Francisco State University, and her PhD from Bowling Green State University. Douglas A. Ferguson is Professor and Program Director of the Graduate Certificate Program in the Department of Communication, College of Charleston. He also served as editor-elect of the JOURNAL OF RADIO STUDIES from 2005 through 2008. Dr. Ferguson earned a bachelor's and master's degree from the Ohio State University and his doctorate from Bowling Green State University.

The book was in great condition. It helps my daughter complete all of her writing assignments, so I can say it is serving its purpose.

The content is good. I needed this book for an online class. The book itself looked like it was a little waterlogged.

too expensive for renting a used book

Great book and very helpful!

The market is moving so fast these need to be frequently updated but good background resource if you are studying this field

Excelent!

It came as it said it would

How is it that the KINDLE edition is still \$151??? I'm a broke college student, shopping on because I know that they're known for selling books for cheaper than the campus bookstores, and now here I am wanting the KINDLE edition (ELECTRONIC, mind you) and it's costing me a month's worth of

groceries. Sorry I'm not sorry, , but you guys really need to reevaluate the price the seller is asking for. It is borderline robbery.

Download to continue reading...

Python Programming: Python Programming for Beginners, Python Programming for Intermediates, Python Programming for Advanced C++: The Ultimate Crash Course to Learning the Basics of C++ (C programming, C++ in easy steps, C++ programming, Start coding today) (CSS,C Programming, ... Programming, PHP, Coding, Java Book 1) Media Programming: Strategies and Practices Social Media: Master Social Media Marketing - Facebook, Twitter, Youtube & Instagram (Social Media, Social Media Marketing, Facebook, Twitter, Youtube, Instagram, Pinterest) Social Media: Dominating Strategies for Social Media Marketing with Twitter, Facebook, Youtube, LinkedIn and Instagram: Social Media, Network Marketing, Book 1 Social Media: Strategies To Mastering Your Brand- Facebook, Instagram, Twitter and Snapchat (Social Media, Social Media Marketing) Social Media: 30 Marketing Strategies for Facebook, Twitter and Instagram (Social Media, Facebook, Twitter, Instagram, Social Media Marketing) C++ and Python Programming: 2 Manuscript Bundle: Introductory Beginners Guide to Learn C++ Programming and Python Programming C++ and Python Programming 2 Bundle Manuscript. Introductory Beginners Guide to Learn C++ Programming and Python Programming Python Programming: The Complete Step By Step Guide to Master Python Programming and Start Coding Today! (Computer Programming Book 4) Sport Beyond Television: The Internet, Digital Media and the Rise of Networked Media Sport (Routledge Research in Cultural and Media Studies) Social Media Marketing: Dominating Strategies for your Business with Social Media (Edition July 2017, Facebook, Snapchat, Instagram, Twitter, LinkedIn, YouTube) Assessment, Evaluation, and Programming System for Infants and Children (AEPS®), Second Edition, Curriculum for Three to Six Years (AEPS: Assessment, Evalutaion, and Programming System (Unnumbered)) Data Analytics and Python Programming: 2 Bundle Manuscript: Beginners Guide to Learn Data Analytics, Predictive Analytics and Data Science with Python Programming C++: C++ and Hacking for dummies. A smart way to learn C plus plus and beginners guide to computer hacking (C Programming, HTML, Javascript, Programming, Coding, CSS, Java, PHP) (Volume 10) C++: C++ and Hacking for dummies. A smart way to learn C plus plus and beginners guide to computer hacking (C Programming, HTML, Javascript, Programming, Coding, CSS, Java, PHP Book 10) PYTHON: LEARN PYTHON in A Day and MASTER IT WELL. The Only Essential Book You Need To Start Programming in Python Now. Hands On Challenges INCLUDED! (Programming for Beginners, Python) The Complete Software Developer's Career Guide: How to Learn Your Next Programming Language, Ace Your Programming Interview, and

Land The Coding Job Of Your Dreams Programming with MicroPython: Embedded Programming with Microcontrollers and Python Introduction to Programming with Greenfoot: Object-Oriented Programming in Java with Games and Simulations (2nd Edition)

Contact Us

DMCA

Privacy

FAQ & Help